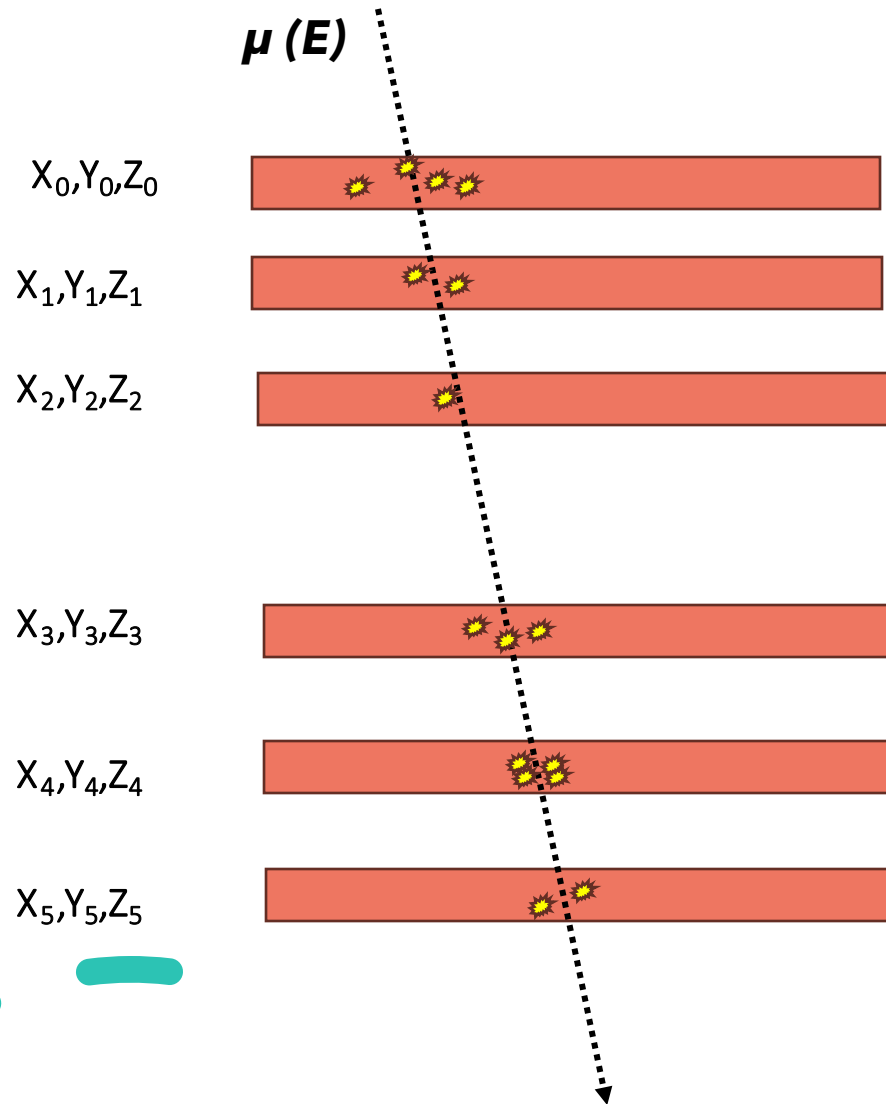




Input data for reconstruction

Next Step:



- Track **only muons** (we can do it in `MySensitiveDetector.cc` when we insert the hit)

```
if(abs(track->GetDefinition()->GetPDGEncoding()) == 13)
{
    G4VPhysicalVolume* volume
    = aStep->GetPreStepPoint()->GetTouchableHandle()->GetVolume();

    G4int PannelCopyNo = volume->GetCopyNo();

    auto hit = new PannelHit();

    hit->SetPos(prestep->GetPosition())
    hit->SetEdep(edep);
    hit->SetPDG(pdg);
    hit->SetPannelID(PannelCopyNo);
    hit->Print();
    fHitsCollection->insert(hit);
}
return true;
}
```

- Check if **muons cross** the whole detector=>**Pannel: 0,1,2,3,4,5**
- Since we can have multiple hit for the same event =>**calculate the average X,Y,Z position in each plane**
- Save** the position information and μ initial energy in a `.csv` file
- Write an external script**

- **Upload** makeclass.C and ExternalFct.h
- **Place it** :../micromamba/envs/geant-root/share/Geant4-11.0.3/examples/basic/B1_BNDSchool1/build

Create input data for reconstruction algorithm

- Use makeclass.cc to create an class related to your root output (Tracking.c and Tracking.h):

```
root -l makeclass.C
```

- Open your Tracking.C include the external fct:

```
include "ExternalFct.h"
```

- In Tracking::Loop() :Specify number of plane :

```
int Nplane = 6;
```

- Create your output file '.csv' that should contain : Event, X0,Y0,Z0,X1,Y1,Z1...X5,Y5,Z5,E_generator:

```
ofstream myfile;
```

```
std::string filename = "Detector.csv";
```

```
myfile.open(filename);
```

```
//first ligne
```

```
myfile << "Event" << ", ";
```

```
for(int i =0;i<Nplane;i++){
```

```
    myfile << "X"+std::to_string(i)<< ", "
```

```
    << "Y"+std::to_string(i)<< ", "
```

```
    << "Z"+std::to_string(i)<< ", "
```

```
}
```

```
myfile << "E"
```

```
<< endl;
```

Create input data for reconstruction algorithm

- Go to the loop over nentries and start your analysis:

- Loop over NGenPart:

```
for (int t=0; t<NGenPart;t++){
```

```
}
```

- In the generator loop check if your particle cross whole planes using MuonCrossPlanes method

```
for (int t=0; t<NGenPart;t++){
```

```
if (MuonCrossPlanes(NPannelHit, Nplane, HitPannelID)){
```

- In your if condition
 - Use GetHit methods to have the average position of muons in each plane:

```
std::vector<std::vector<Double_t>> Hits = GetHits(Nplane,NPannelHit,HitPannelID,HitPosX,HitPosY,HitPosZ);
```

```
std::vector<Double_t> X,Y,Z ;
```

```
X = Hits[0];
```

```
Y = Hits[1];
```

```
Z = Hits[2];
```

- Fill your output file : Event, X,Y,Z for each plane and GenPartE[t]:

Create input data for reconstruction algorithm

```
myfile << Event << " , ";  
    for(int i =0;i<Nplane;i++){  
        myfile << X[i] << " , "  
        << Y[i] << " , "  
        << Z[i] << " , ";  
    }  
    myfile << GenPartE[t]  
    << endl;  
} //coincidence condition  
} //Loop over particle gene  
} // nentries loop
```

- Close your file:

```
myfile.close();  
} //void fct
```

- Compile the code :

```
root -l Tracking.C  
Trackingt  
t.Loop()
```